

NEW HAMPSHIRE HORSE & TRAIL ASSOCIATION 2012 REVISED GYMKHANA RULES

Any person who is a member in good standing of NHH&TA regardless of residence, is eligible to receive points in this division. In order to qualify for a gymkhana award a horse must appear and be judged at least in two of the NH Affiliated Gymkhana Shows.

All affiliated gymkhanas must be held within the State of NH and must be run by a N.H. riding club, fair association, or other NH organization. Any other organizations wishing to run an affiliated gymkhana must be approved by the Rules Committee of the NHH&TA.

Any horse show classes held in conjunction with an affiliated gymkhana must be conducted in compliance with the rules as set forth by the NHH&TA. Application for affiliation shall be filed with the Show Affiliation Secretary on a form supplied by the NHH&TA at least 45 days prior to the date of the gymkhana. Affiliation fee shall be \$10.00 payable with application. Two complete printed game lists with specifications (game numbers shall be filed with the application, or in any event shall be filed with the Prize List Secretary 45 days prior to the date of the gymkhana for approval BEFORE PRINTING AND DISTRIBUTION. Violation of this rule will invoke the penalty of being charged double affiliation fee.

All affiliated events must hold a liability insurance policy in the amount of \$1,000,000.00. Proof of insurance in the form of a Certificate of Insurance naming NHH&TA and its officers and the specific event committee as additional insureds, must be forwarded to the Horse Show Prize List Secretary or the Trail Ride Secretary 14 days prior to the event date. Game lists must state that the gymkhana is affiliated with the NHH&TA and give the name of the officials and timekeeper.

Games List must be mailed and/ or made available online to ALL members of the NHH&TA mailing list by affiliated gymkhanas at least two weeks before the date of the gymkhana. The mailing list will be furnished to the gymkhana secretary by the Show Affiliation Secretary of the NHH&TA after the tentative game list is filed. A complete list of the winners in all gymkhana games, signed by the secretary or manager of the gymkhana, must be forwarded to the Gymkhana Point Scoring Secretary of the NHH&TA within seven days after the date of the gymkhana. The official report forms will be supplied by the NHH&TA.

An assessment of \$ 3 .00 for each horse or pony entered in the gymkhana must be forwarded to the Show Point Scoring Secretary of the NHH&TA within seven days after the day of the gymkhana. Violation of the above rules shall disqualify all events under this management from affiliation with the NHH&TA the following year.

In all timed events only one horse in the ring at a time unless more than one horse is specified in the event. There shall be electric timers or two stop watches in all timed events. The designated timer's watch shall be official unless the second watch is necessary due to failure of the timer's watch.

Any group event which has sufficient entries so that it would be safer as a timed event may be run as a timed event at the discretion of the manager.

Penalties: Any of the following infractions shall disqualify an entry:

1. In any event with a prescribed course or markers, not following the exact pattern, or knocking over any part or outlining feature of the course, will be a disqualification.
2. Loss of forward motion. Loss of forward motion, in addition to stopping, included backing or reversing the direction of movement to correct the improper passing of an obstacle.
3. Fall of horse and/or rider.
4. Spurring, striking or beating the horse in any manner whatsoever forward of the cinch, after entering the arena.
5. Horse being unruly and out of control.
6. Any kind of cruelty to the horse, whether or not specifically mentioned in this rule.
7. Failure of an entry to leave the ring immediately upon notification by the judge of disqualification shall bar both the horse and rider from further participation in the show.
8. No horse may be ridden by more than one rider in any individual class.

Breakage of equipment.

If tack or equipment should break or the horse should cast a shoe while negotiating the course, and the difficulty prevents completion of the course, the entry shall be disqualified. Should the entry be able to continue the course despite the difficulty and without cruelty to the horse, he may continue without penalty. The manager may prohibit the use of bits or equipment that is considered severe, and may excuse an exhibitor from the ring, if such exhibitor is participating in an unsportsmanlike manner, behavior or conduct.

All exhibitors under the age of 18, MUST wear a approved ASTM helmet while mounted. Exhibitors in all classes shall be neatly and cleanly attired in clothes and footwear appropriate to the Seat in which they are riding. The manager shall exclude from the ring anyone he does not consider suitably attired.

All rings should be reasonably smooth, have two straight parallel sides, and adequate in and out gates. The recommended size should be 100qX 185 or the ring must be able to accommodate class requirements of the event being held.

All lines or areas must be marked with white lime.

Points will be given on games only as listed below, as follows: 1st = 4 points; 2nd = 3 points; 3rd = 2 points; 4th = 1 point. C rated points will be awarded.

Points will go to the horse for yearend awards.

Annual awards will be given in each of the following divisions:

- A. Pole bending
- B. Barrel Racing
- C. High point Junior -18 as of January 1st of the year in which they are competing
- D. High point Senior . 18 & over as of January 1st of the year in which they are competing

1. BARREL RACE

Timed event. The barrel course shall be as follows: An equilateral triangle with the barrels seventy-five feet from the center to center, starting line to be seventy-five feet from barrel 1

and 2. Starting line to be 30 feet long. Course may be shortened five yards at a time to fit available space.

The contestant goes to barrel number 1 passing to the left of this barrel, completes a 360 degree turn, then on to barrel number 2, this time passing to the right with another 360 degree turn. At barrel number 3 the same passage to the right and 360 degree turn is accomplished. As soon as the turn is completed around barrel 3, the contestant springs the horse to the finish line. Knocking over barrels or failure to follow the course shall cause for disqualification. If a rider touches a barrel with his hand, the horse will be disqualified. This course may also be run to the left. Barrels shall be the size of a fifty-five gallon metal drum and shall contain no sharp edges, shall be painted so they are easily distinguished, preferably white. A protective device around the top of the barrel is permitted and recommended.

2. BARREL RACE BY PAIRS (FOX & HOUND BARREL RACE)

Time event. Two partners. Same specifications as Game No 1 except that contestants hold hands. If hands separate at any time contestants are disqualified.

3. SPEED BARRELS

The pattern consist of 3 barrels set in a straight line from the timer. The barrels will be set 30 feet from the timer line and 60 feet between the sides of each barrel.

The contestant can start on either side of the first barrel. Contestant will cross the start/ finish line, weave the barrels, turn the end barrel, and weave back through the barrels and cross the finish line/ start line.

4. FLAG RACE

Time event. A pail of sand with a flag in it is placed at far end of ring. Contestant is given another flag. Contestant rides around pail places flag in pail and picks up other flag, and races back to finish line. Flag must be in pail when contestant crosses finish line or contestant will be disqualified. Hitting horse with the flag pole will be a disqualification.

5. KEYHOLE RACE

Time event. A fault line is placed 20 feet back from starting line. Contestant moves up to an point inside that 2 foot line and starts a will. By words %move up+it is not intended that contestant should get a flying start from in back of fault line, but rather that he move slowly into a starting position inside fault line. Contestant is disqualified if he steps on or over lines of Keyhole or Circle. Judge must be at Keyhole to decide upon disqualification. Measurements for Keyhole and Circle to be as follows: Keyhole-4 feet wide and 10 feet long; Circle - twenty feet in diameter. Distance from the starting line to Keyhole entrance to be at the discretion of the manager.

6. POLE BENDING

Time event. Any gait may be used. Six poles are placed 21 feet apart with starting line 21 feet from first pole. Contestant races to sixth pole, weaves down and back, then races to finish line. Knocking over a pole, touching a pole with the hand or failure to follow course are disqualification. Poles to be wooden, approximately 1 1/2 inches in diameter and 6 feet above the ground.

7. POLE BENDING BY PAIRS (FOX & HOUND POLE BENDING)

Time event. Two partners. Any gait may be used. Five poles are placed 25 feet apart with starting line 25 feet from first pole. Contestants. holding hands, race to the fifth pole, weave

down and back, then race to finish line. Knocking over a pole, touching a pole with the hand or failure to follow course are disqualifications. Poles to be wooden, approximately 1 1/2 inches in diameter and six feet above the ground. If hands separate at any time contestants are disqualified.

8. QUADRANGLE STAKE RACE

Time event. Four stakes are placed in form of a 25 yard square with the stakes forming the corners. Two stakes in the center, 5 yards apart, from starting line. Contestant is allowed a running start. Timing begins when contestant enters course between center stakes. Contestant goes to first stake (in left, circles it left; goes to second stake, circles it left; goes to center and through center stakes; to third stake, circles it right, to fourth and last stake, circles it right; and returns to finish lines. Stakes to be wooden, approximately 1 1/2 inches in diameter and 6 feet above the ground. (Diagram of course will be posted at least two hours before Gymkhana starts).

9. RELAY RACE

Time event. Two partners. Two standards are placed 40 feet apart, 20 feet from rail. Start within the 40 foot area. One contestant races around the ring on the rail carrying a baton. Must pass baton to partner within the 40 foot passing area. Second contestant races around the ring on the rail to complete the course. Hitting horse with baton will be disqualification. Baton must be a minimum of 12 inches and a maximum of 18 inches long.

10. SLOW RACE

Time event. Starting at a designated point on the rail, contestant jogs (trots) or lopes (canters) once around the ring at the gait specified by the judge. Horses must be on the rail at all times. Breaking gait is disqualification. %Slow Time+is winner.

11. STAKE RACE (BOW TIE)

Time event. Two standards are placed 40 feet on either side of center line. Contestant is allowed a running start of 20 feet. Contestant crosses center line between standards, rides figure % around standards, and finishes by again crossing the center line.